

Monads are Burritos

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There is no Burrito: we all must find our own.



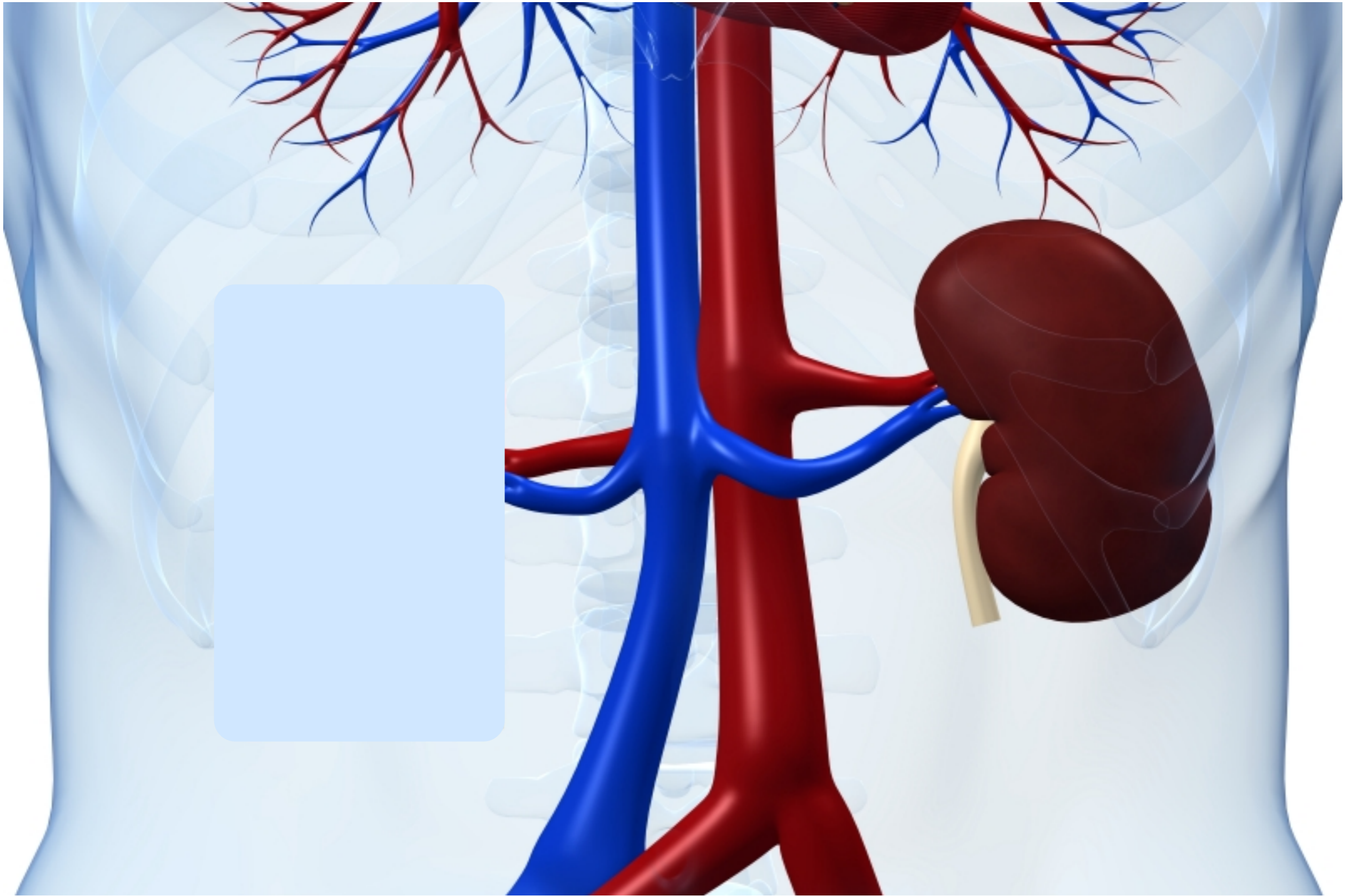
The Promised Land is a journey, just as it was for objects, recursion, etc

Our Master of Ceremonies
is

<http://demetrimartin.com>

A cerebral comic with
jokes such as:

*What is the smartest thing anyone
has said that starts with “Dude” ?*



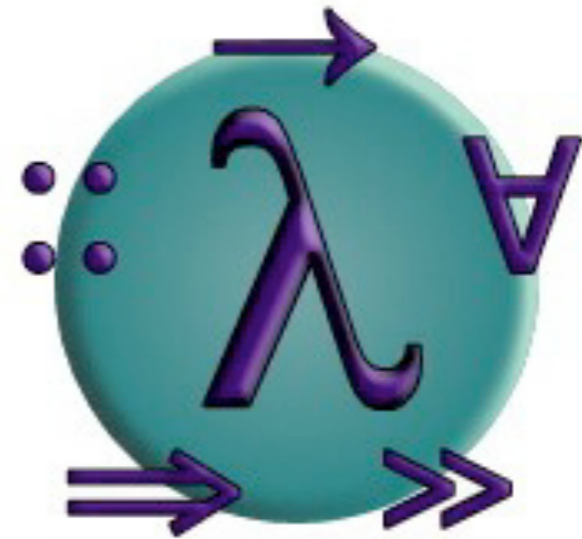
“Dude, we removed a kidney and you’re going to be fine.”



“Dude, these are isotopes!” -- excellent but we can top that

Haskell

- pure functional
- strong, static typing
- modular, and not OO
- lazy evaluation



Iterative, location-based programming is a scourge

```
tuple a b = do {  
    x <- a ;  
    y <- b ;  
    return (x,y)  
}
```

This was presented as pseudo-code of iterative programming, but it is in fact valid Haskell.

Functions in mathematics

$$\mathbf{f : N \rightarrow R}$$

$$f(x) = |\sqrt{x}|$$

$$f(100) = 10$$

$$f(3.14) = ?$$

$$f(-2) = ?$$

Reviewing the notion of
domain and **range** for math
functions

Type Signatures in Haskell

$f : \mathbf{N} \rightarrow \mathbf{R}$ in math

in Haskell:

$f :: a \rightarrow b$ (eg `String -> Integer`)

$g :: a \rightarrow a \rightarrow b$ (eg `String String -> Integer`)

$h :: a \rightarrow (a \rightarrow b) \rightarrow b$ (eg `String f -> Integer`)

Maybe type

```
data Maybe a = Nothing | Just a
```

```
Just "Lambda Lounge" :: Maybe String
```

```
Just 10 :: Maybe Integer
```

Maybe is a wrapper type. 'a' here is a type variable

Monad:

1. Type constructor **m** (eg Maybe)

2. injection function: $a \rightarrow \mathbf{m} a$

3. chain function:

$$\mathbf{m} a \rightarrow (a \rightarrow \mathbf{m} b) \rightarrow \mathbf{m} b$$

Due to variance within this structure, there are many instances of monads in Haskell.

For a monad **m**, in Haskell:

1. injector is **return** = $a \rightarrow \mathbf{m} \ a$

2. chain is called bind. Symbol is **>>=**
 $\mathbf{m} \ a \rightarrow (a \rightarrow \mathbf{m} \ b) \rightarrow \mathbf{m} \ b$

Monad	use	support
Maybe	short-circuit	n/a
Logger	state	runLogger
IO	impure IO	putStrLn
STM	concurrency	atomically

```
record "any" =  
  Logger ( (), ["any"] )
```

```
ezRegex "abc" =  
  Logger ( "abc", [] )
```

```
return ( '.' ++ "abc" ) =  
  Logger ( ".abc", [] )
```

The logger example inspired by Real World Haskell.

record “any” =
Logger ((), [“any”])

globToRegex “abc” =
Logger (“abc”, [])

return (‘.’ ++ “abc”) =
Logger (“.abc”, [])

((), [“any”])
(“abc”, [])

(“abc”, [“any”])

```
record "any" =  
Logger ( (), ["any"] )
```

```
globToRegex "abc" =  
Logger ( "abc", [] )
```

```
return ( '.' ++ "abc" ) =  
Logger ( ".abc", [] )
```

```
( (), ["any"] )  
( "abc", [] )
```

```
( "abc", ["any"] )
```

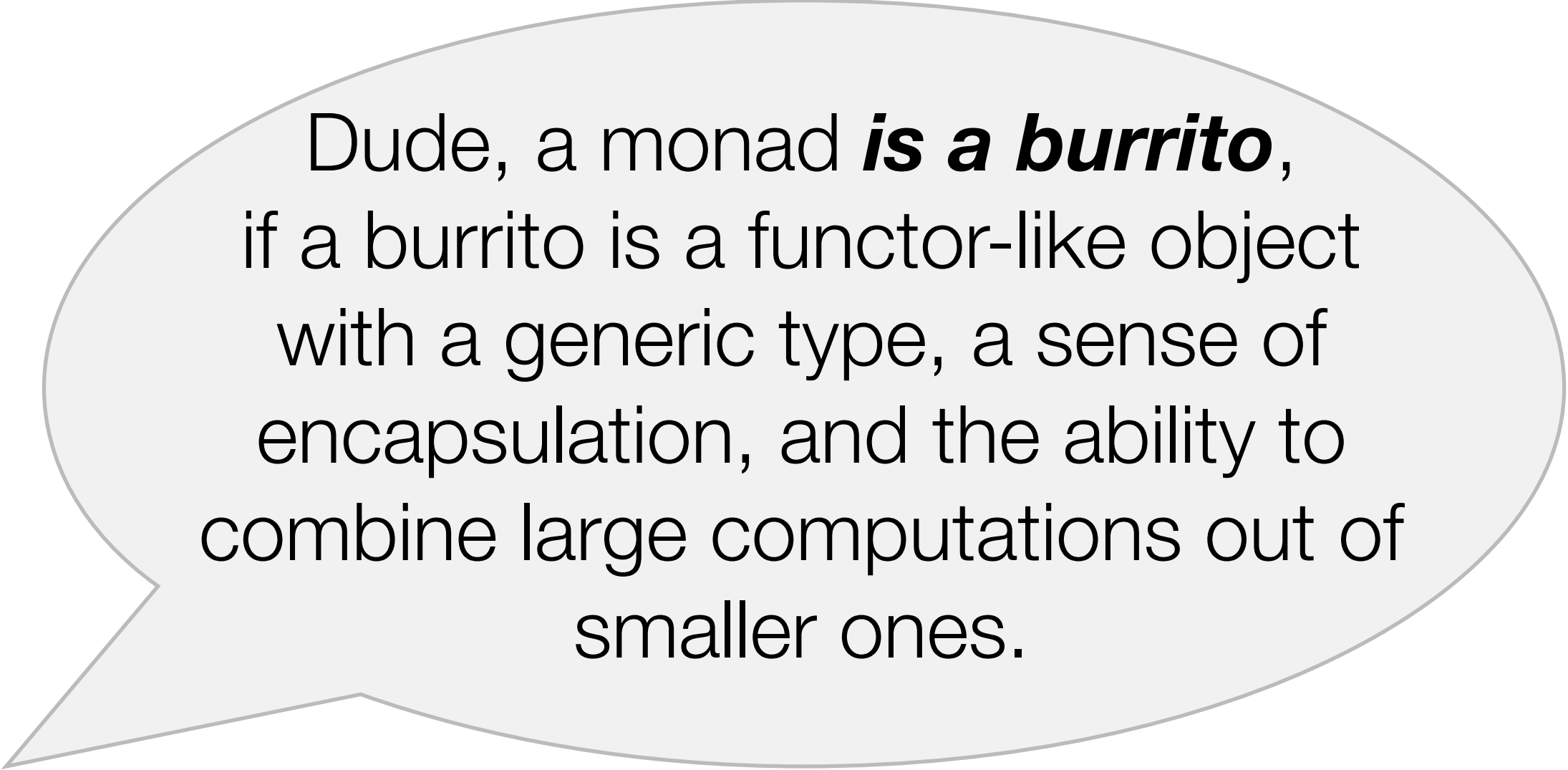
```
( ".abc", [] )
```

```
( ".abc" , ["any"] )
```

Wrap up that burrito

- **Monads are a combination of structure and variance**
- **Myth: monads are hard (see Maybe)**
- **Myth: monads are only used for IO**
- **Myth: monads are only in Haskell (OCaml, C++, etc)**

Wrap up that burrito



Dude, a monad ***is a burrito***,
if a burrito is a functor-like object
with a generic type, a sense of
encapsulation, and the ability to
combine large computations out of
smaller ones.

Syntactic sugar (bonus section)

`tuple :: (m x) -> (m y) -> (m (x,y))`

```
tuple a b = a >>= \x ->  
            b >>= \y ->  
            return (x,y)
```

This behaviour of this code (and next slides) changes depending on which monadic values are passed in.

Syntactic sugar

```
tuple a b = do {  
    x <- a ;  
    b >>= \y ->  
    return (x,y)  
}
```

Machine translatable from previous slide

Syntactic sugar

```
tuple a b = do {  
    x <- a ;  
    b >>= \y ->  
    return (x,y)  
}
```

Read right to left: 'a' is a monad; the highlight is a function with parameter 'x'. The inner type is removed from 'a' and fed into this function.

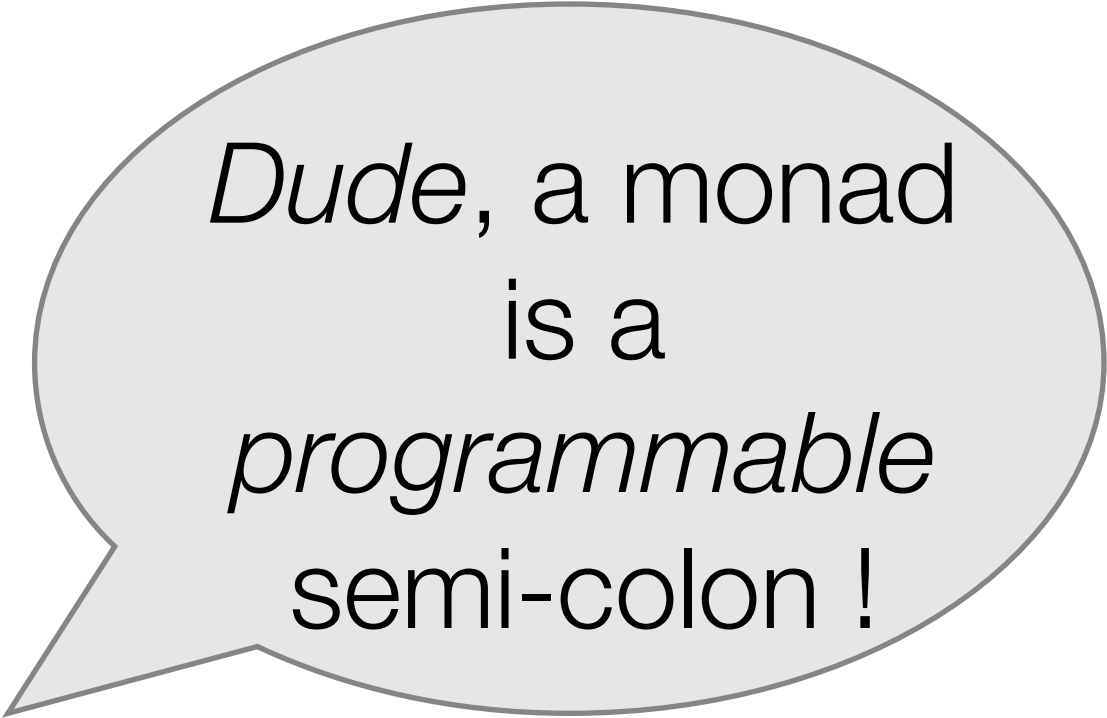
Syntactic sugar

```
tuple a b = do {  
    x <- a ;  
    y <- b ;  
    return (x,y)  
}
```

Now, the same is done with monad 'b' and the value 'y'.

Syntactic sugar

```
tuple a b = do {  
    x <- a ;  
    y <- b ;  
    return (x,y)  
}
```



*Dude, a monad
is a
programmable
semi-colon !*

This was presented speciously as the 'scourge' of iterative programming, but it is in fact sugared Haskell syntax for monads.

My sincere thanks to everyone at the Lambda Lounge for the chance to learn and explore monads. I would never have learned as much without the group.

Blog: <http://codetojoy.blogspot.com>

Twitter: <http://twitter.com/codetojoy>

*Photos from **iStockPhoto.com***